

# Robotics

Islam S. M. Khalil

German University in Cairo

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# Angular Velocity

Let  $\mathbf{b}_1$ ,  $\mathbf{b}_2$ , and  $\mathbf{b}_3$  form a right-handed set of mutually perpendicular unit vectors fixed in a rigid body  $B$  moving in a reference frame  $A$ . The angular velocity of  $B$  in  $A$ , denoted by  ${}^A\omega^B$ , is defined as

$${}^A\omega^B \triangleq \mathbf{b}_1 \frac{{}^A d\mathbf{b}_2}{dt} \cdot \mathbf{b}_3 + \mathbf{b}_2 \frac{{}^A d\mathbf{b}_3}{dt} \cdot \mathbf{b}_1 + \mathbf{b}_3 \frac{{}^A d\mathbf{b}_1}{dt} \cdot \mathbf{b}_2 \quad (1)$$

One task facilitated by the use of angular velocity vectors is the time-differentiation of vectors fixed in a rigid body, for it enables one to obtain the first time-derivative of such a vector by performing a cross-multiplication. Specifically, if  $\beta$  is any vector fixed in  $B$ , then

$$\frac{{}^A d\beta}{dt} = {}^A\omega^B \times \beta \quad (2)$$

# Angular Velocity

$${}^A\omega^B \triangleq \mathbf{b}_1 \frac{{}^A d\mathbf{b}_2}{dt} \cdot \mathbf{b}_3 + \mathbf{b}_2 \frac{{}^A d\mathbf{b}_3}{dt} \cdot \mathbf{b}_1 + \mathbf{b}_3 \frac{{}^A d\mathbf{b}_1}{dt} \cdot \mathbf{b}_2 \quad (3)$$

$$\frac{{}^A d\beta}{dt} = {}^A\omega^B \times \beta \quad (4)$$

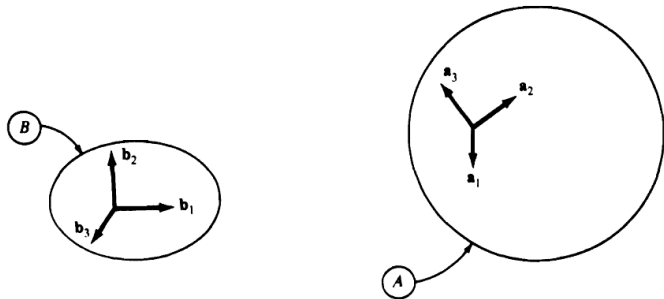


Figure: Angular velocity of  $B$  with respect to  $A$ .

# Angular Velocity

**Derivation** Using dots to denote time-differentiation in  $A$ , one can rewrite (1)

$${}^A\omega^B \triangleq \mathbf{b}_1\dot{\mathbf{b}}_2 \cdot \mathbf{b}_3 + \mathbf{b}_2\dot{\mathbf{b}}_3 \cdot \mathbf{b}_1 + \mathbf{b}_3\dot{\mathbf{b}}_1 \cdot \mathbf{b}_2 \quad (5)$$

and cross-multiplication of (5) with  $\mathbf{b}_1$  gives

$${}^A\omega^B \times \mathbf{b}_1 = \mathbf{b}_2 \times \mathbf{b}_1\dot{\mathbf{b}}_3 \cdot \mathbf{b}_1 + \mathbf{b}_3 \times \mathbf{b}_1\dot{\mathbf{b}}_1 \cdot \mathbf{b}_2 \quad (6)$$

We also know that

$$\mathbf{b}_2 = \mathbf{b}_3 \times \mathbf{b}_1 \quad \mathbf{b}_3 = \mathbf{b}_1 \times \mathbf{b}_2 \quad (7)$$

Substitution of (7) in (6) yields

$${}^A\omega^B \times \mathbf{b}_1 = -\mathbf{b}_3\dot{\mathbf{b}}_3 \cdot \mathbf{b}_1 + \mathbf{b}_2\dot{\mathbf{b}}_1 \cdot \mathbf{b}_2 \quad (8)$$

# Angular Velocity

**Derivation** Moreover, time-differentiation of the equations  $\mathbf{b}_1 \cdot \mathbf{b}_1 = 1$  and  $\mathbf{b}_3 \cdot \mathbf{b}_1 = 0$  yields

$$\dot{\mathbf{b}}_1 \cdot \mathbf{b}_1 \qquad \dot{\mathbf{b}}_3 \cdot \mathbf{b}_1 = -\dot{\mathbf{b}}_1 \cdot \mathbf{b}_3 \qquad (9)$$

rewrite (8)

$${}^A\omega^B \times \mathbf{b}_1 = \mathbf{b}_1 \dot{\mathbf{b}}_1 \cdot \mathbf{b}_1 + \mathbf{b}_2 \dot{\mathbf{b}}_1 \cdot \mathbf{b}_2 + \mathbf{b}_3 \dot{\mathbf{b}}_1 \cdot \mathbf{b}_3 \qquad (10)$$

But the right-hand member of this equation is simply a way of writing  $\dot{\mathbf{b}}_1$ .

$${}^A\omega^B \times \mathbf{b}_1 = \dot{\mathbf{b}}_1 \qquad (11)$$

Similarly,

$${}^A\omega^B \times \mathbf{b}_2 = \dot{\mathbf{b}}_2 \qquad {}^A\omega^B \times \mathbf{b}_3 = \dot{\mathbf{b}}_3 \qquad (12)$$

and, after expressing any vector  $\beta$  fixed in  $B$  as

$$\beta = \beta_1 \mathbf{b}_1 + \beta_2 \mathbf{b}_2 + \beta_3 \mathbf{b}_3 \qquad (13)$$

**Derivation** where  $\beta_1$ ,  $\beta_2$ , and  $\beta_3$  are constants, so that

$$\dot{\beta} = \beta_1 \dot{\mathbf{b}}_1 + \beta_2 \dot{\mathbf{b}}_2 + \beta_3 \dot{\mathbf{b}}_3 \quad (14)$$

Therefore,

$$\dot{\beta} = \beta_1 {}^A\omega^B \times \mathbf{b}_1 + \beta_2 {}^A\omega^B \times \mathbf{b}_2 + \beta_3 {}^A\omega^B \times \mathbf{b}_3 \quad (15)$$

Finally we obtain

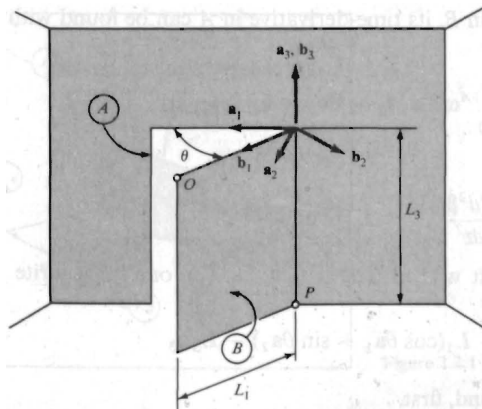
$$\dot{\beta} = {}^A\omega^B \times (\beta_1 \mathbf{b}_1 + \beta_2 \mathbf{b}_2 + \beta_3 \mathbf{b}_3) = {}^A\omega^B \times \beta \quad (16)$$

## Auxiliary Reference Frames

$$\dot{\beta} = {}^A\omega^B \times \beta \quad (17)$$

# Angular Velocity

**Example.** Here  $B$  represents a door supported by hinges in a room  $A$ . Mutually perpendicular unit vectors  $\mathbf{a}_1$ ,  $\mathbf{a}_2$ , and  $\mathbf{a}_3$  are fixed in  $A$ , with  $\mathbf{a}_3$  parallel to the axis of the hinges, and mutually perpendicular unit vectors  $\mathbf{b}_1$ ,  $\mathbf{b}_2$ , and  $\mathbf{b}_3$  are fixed in  $B$ , with  $\mathbf{b}_3 = \mathbf{a}_3$ .



# Angular Velocity

If  $\theta$  is the radian measure of the angle between  $\mathbf{a}_1$  and  $\mathbf{b}_1$  as shown below, then  $\mathbf{a}_1$ ,  $\mathbf{a}_2$ , and  $\mathbf{a}_3$  and  $\mathbf{b}_1$ ,  $\mathbf{b}_2$ , and  $\mathbf{b}_3$  are related to each other as indicated in the table below

	$\mathbf{b}_1$	$\mathbf{b}_2$	$\mathbf{b}_3$
$\mathbf{a}_1$	$\cos \theta$	$-\sin \theta$	0
$\mathbf{a}_2$	$\sin \theta$	$\cos \theta$	0
$\mathbf{a}_3$	0	0	1

The angular velocity of  $B$  in  $A$ ,  ${}^A\omega^B$  is given by

$${}^A\omega^B = \dot{\theta}\mathbf{b}_3 \quad (18)$$

The second time-derivative in  $A$  of the position vector from the point  $O$  to the point  $P$ , that is, of the vector  $\beta$  given by

$$\beta = -L_1\mathbf{b}_1 - L_3\mathbf{b}_3 \quad (19)$$

The derivative of  $\beta$  in  $A$  is given by

$$\frac{{}^A\partial\beta}{\partial t} = \dot{\theta}\mathbf{b}_3 \times (-L_1\mathbf{b}_1 - L_3\mathbf{b}_3) = -L_1\dot{\theta}\mathbf{b}_2 \quad (20)$$



$$\frac{{}^A\partial^2\beta}{\partial t^2} = -L_1\ddot{\theta}\mathbf{b}_2 - L_1\dot{\theta}\frac{{}^A\partial\mathbf{b}_2}{\partial t} \quad (21)$$

Since  $\mathbf{b}_2$  is a vector fixed in  $B$ , its time-derivative in  $A$  can be found as follows:

$$\frac{{}^A\partial\mathbf{b}_2}{\partial t} = {}^A\omega^B \times \mathbf{b}_2 = -\dot{\theta}\mathbf{b}_1 \quad (22)$$

Therefore,

$$\frac{{}^A\partial^2\beta}{\partial t^2} = L_1 \left( \dot{\theta}^2\mathbf{b}_1 - \ddot{\theta}\mathbf{b}_2 \right) \quad (23)$$

In more complex situations, that is, when the motion of  $B$  in  $A$  is more complicated than that of a door  $B$  in a room  $A$ , the use of the angular velocity vector as an "operator" which, through cross-multiplication, produces time-derivatives, is all the more advantageous.

# Differentiation in Two Reference Frames

If  $A$  and  $B$  are any two reference frames, the first time-derivatives of any vector  $\mathbf{v}$  in  $A$  and in  $B$  are related to each other as follows:

$$\frac{{}^A d\mathbf{v}}{dt} = \frac{{}^B d\mathbf{v}}{dt} + {}^A\omega^B \times \mathbf{v} \quad (24)$$

where  ${}^A\omega^B$  is the angular velocity of  $B$  in  $A$ .

**Derivation.** Let us define a vector  $\mathbf{v}$  in  $B$  so that

$$\mathbf{v} = \sum_{i=1}^3 v_i \mathbf{b}_i \quad (25)$$

The time-derivative of  $\mathbf{v}$  in  $A$  is

$$\frac{{}^A d\mathbf{v}}{dt} = \sum_{i=1}^3 \frac{dv_i}{dt} \mathbf{b}_i + \sum_{i=1}^3 v_i \frac{{}^A d\mathbf{b}_i}{dt} \quad (26)$$

$$= \frac{{}^B d\mathbf{v}}{dt} + \sum_{i=1}^3 v_i {}^A\omega^B \times \mathbf{b}_i \quad (27)$$

## Differentiation in Two Reference Frames

$$\frac{{}^A d\mathbf{v}}{dt} = \sum_{i=1}^3 \frac{dv_i}{dt} \mathbf{b}_i + \sum_{i=1}^3 v_i \frac{d\mathbf{b}_i}{dt} \quad (28)$$

$$= \frac{{}^B d\mathbf{v}}{dt} + \sum_{i=1}^3 v_i {}^A \omega^B \times \mathbf{b}_i \quad (29)$$

$$= \frac{{}^B d\mathbf{v}}{dt} + {}^A \omega^B \times \sum_{i=1}^3 v_i \mathbf{b}_i \quad (30)$$

$$= \frac{{}^B d\mathbf{v}}{dt} + {}^A \omega^B \times \mathbf{v} \quad (31)$$

### Differentiation in Two Reference Frames

$$\frac{{}^A d\mathbf{v}}{dt} = \frac{{}^B d\mathbf{v}}{dt} + {}^A \omega^B \times \mathbf{v} \quad (32)$$

# Auxiliary Reference Frames

The angular velocity of a rigid body  $B$  in a reference frame  $A$  can be expressed in the following form involving  $n$  auxiliary reference frames  $A_1, \dots, A_n$ :

## Auxiliary Reference Frames

$${}^A\omega^B = {}^A\omega^{A_1} + {}^{A_1}\omega^{A_2} + \dots + {}^{A_{n-1}}\omega^{A_n} + {}^{A_n}\omega^B \quad (33)$$

The reference frames  $A_1, \dots, A_n$  may or may not correspond to actual rigid bodies. Frequently, such reference frames are introduced as aids in analysis, but have no physical counterparts.

**Derivation.** For any vector  $\beta$  fixed in  $B$

$$\frac{{}^A d\beta}{dt} = {}^A\omega^B \times \beta \quad \frac{{}^{A_1} d\beta}{dt} = {}^{A_1}\omega^B \times \beta \quad (34)$$

$$\frac{{}^A d\beta}{dt} = \frac{{}^{A_1} d\beta}{dt} + {}^A\omega^{A_1} \times \beta \quad (35)$$

# Auxiliary Reference Frames

Therefore,

$$A_{\omega}^B \times \beta = A_1 \omega^B \times \beta + A_{\omega}^{A_1} \times \beta \quad (36)$$

Since this equation is satisfied by every  $\beta$  fixed in  $B$ , it implies that

$$A_{\omega}^B = A_1 \omega^B + A_{\omega}^{A_1} \quad (37)$$

Proceeding similarly, one can verify that

## Auxiliary Reference Frames

$$A_{\omega}^B = A_{\omega}^{A_1} + A_1 \omega^{A_2} + \dots + A_{n-1} \omega^{A_n} + A_n \omega^B \quad (38)$$

# Angular Acceleration

The angular acceleration  ${}^A\alpha^B$  of a rigid body  $B$  in a reference frame  $A$  is defined as the first time-derivative in  $A$  of the angular velocity of  $B$  in  $A$

$${}^A\alpha^B \triangleq \frac{{}^A d {}^A\omega^B}{dt} \quad (39)$$

We also know that

$$\frac{{}^A d \mathbf{v}}{dt} = \frac{{}^B d \mathbf{v}}{dt} + {}^A\omega^B \times \mathbf{v} \quad (40)$$

$${}^A\alpha^B = \frac{{}^A d {}^A\omega^B}{dt} = \frac{{}^B d {}^A\omega^B}{dt} + {}^A\omega^B \times {}^A\omega^B = \frac{{}^B d {}^A\omega^B}{dt} \quad (41)$$

The angular velocity of  $B$  in  $A$  can always be expressed as  ${}^A\omega^B = \omega \mathbf{k}_\omega$ , where  $\mathbf{k}_\omega$  is a unit vector parallel to  ${}^A\omega^B$ ; similarly  ${}^A\alpha^B$  can always be expressed as  ${}^A\alpha^B = \alpha \mathbf{k}_\alpha$ , where  $\mathbf{k}_\alpha$  is a unit vector parallel to  ${}^A\alpha^B$ . In general,  $\mathbf{k}_\omega$  differs from  $\mathbf{k}_\alpha$ .

# Velocity and Acceleration

Let  $\mathbf{p}$  denote the position vector from any point  $O$  fixed in a reference frame  $A$  to a point  $P$  moving in  $A$ . The velocity of  $P$  in  $A$  and the acceleration of  $P$  in  $A$ , denoted by  ${}^A\mathbf{v}^P$  and  ${}^A\mathbf{a}^P$  respectively, are defined as

$${}^A\mathbf{v}^P \triangleq \frac{d\mathbf{p}}{dt} \quad (42)$$

and

$${}^A\mathbf{a}^P \triangleq \frac{d({}^A\mathbf{v}^P)}{dt} \quad (43)$$

# Velocity and Acceleration

## Example

$P_1$  and  $P_2$  designate two points connected by a line of length  $L$  and free to move in a plane  $B$  that is rotating at a constant rate  $\omega$  about a line  $Y$  fixed both in  $B$  and in a reference frame  $A$ . The velocities  ${}^A\mathbf{v}^{P_1}$  and  ${}^A\mathbf{v}^{P_2}$  of  $P_1$  and  $P_2$  in  $A$  are to be expressed in terms of the quantities  $q_1, q_2, q_3$  their time-derivatives  $\dot{q}_1, \dot{q}_2, \dot{q}_3$ , and the mutually perpendicular unit vectors  $e_x, e_y, e_z$ .

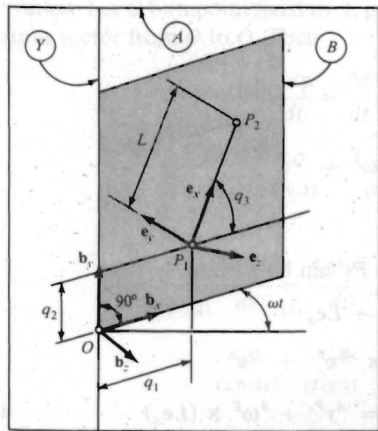


Figure: Velocity.



# Velocity and Acceleration

## Example

The point  $O$  is fixed in  $A$ , and the position vector  $\mathbf{p}_1$  from  $O$  from  $P_1$  is

$$\mathbf{p}_1 = q_1 \mathbf{b}_x + q_2 \mathbf{b}_y \quad (44)$$

$$A_{\mathbf{V}} P_1 = \frac{A d\mathbf{p}_1}{dt} = \frac{B d\mathbf{p}_1}{dt} + A_{\omega} B \times \mathbf{p}_1$$

where

$$\frac{A d\mathbf{p}_1}{dt} = \dot{q}_1 \mathbf{b}_x + \dot{q}_2 \mathbf{b}_y$$

$$A_{\omega} B \times \mathbf{p}_1 = \omega \mathbf{b}_y \times (q_1 \mathbf{b}_x + q_2 \mathbf{b}_y) = -\omega q_1 \mathbf{b}_z$$

Therefore,

$$A_{\mathbf{V}} P_1 = \dot{q}_1 \mathbf{b}_x + \dot{q}_2 \mathbf{b}_y - \omega q_1 \mathbf{b}_z \quad (45)$$

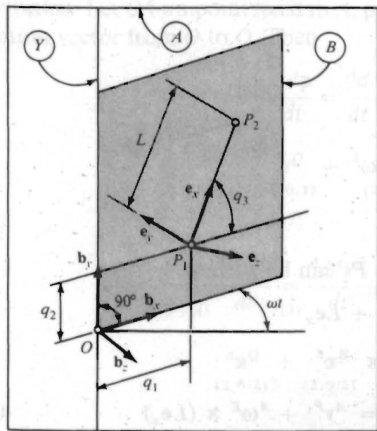


Figure: Velocity.

# Velocity and Acceleration

**Example** The unit vectors  $\mathbf{b}_{x,y,z}$  are related to the unit vectors  $\mathbf{e}_{x,y,z}$

through		$\mathbf{e}_x$	$\mathbf{e}_y$	$\mathbf{e}_z$
$\mathbf{b}_x$		$\cos q_3$	$-\sin q_3$	$0$
$\mathbf{b}_y$		$\sin q_3$	$\cos q_3$	$0$
$\mathbf{b}_z$		$0$	$0$	$1$

$$\begin{aligned} A_{\mathbf{v}}^{P_1} = & (\dot{q}_1 \cos q_3 + \dot{q}_2 \sin q_3) \mathbf{e}_x \\ & + (-\dot{q}_1 \sin q_3 + \dot{q}_2 \cos q_3) \mathbf{e}_y - \omega q_1 \mathbf{e}_z \end{aligned}$$

which is the desired expression for the velocity of  $P_1$  in  $A$ . Proceeding similarly, one can determine the velocity of  $P_2$  in  $A$ .

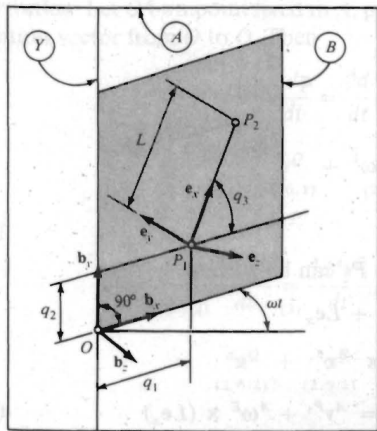


Figure: Velocity.

# Thank You

Thank You!  
Questions please